



Merit Badge Workbook



This workbook can help you but you still need to read the merit badge pamphlet.

The work space provided for each requirement should be used by the Scout to make notes for discussing the item with his counselor, not for providing the full and complete answers. Each Scout must do each requirement.

No one may add or subtract from the official requirements found in **Boy Scout Requirements** (Pub. 33216 - SKU 34765).

The requirements were last issued or revised in 2007 • This workbook was updated in May 2013.

Scout's Name:____

Unit: _____

Counselor's Name: _____

Counselor's Phone No.: _____

http://www.USScouts.Org • http://www.MeritBadge.Org

Please submit errors, omissions, comments or suggestions about this <u>workbook</u> to: <u>Workbooks@USScouts.Org</u> Comments or suggestions for changes to the <u>requirements</u> for the <u>merit badge</u> should be sent to: <u>Merit.Badge@Scouting.Org</u>

1. Do the following:

a. Define "aircraft."

Describe some kinds and uses of aircraft today.

Kind:	Uses:

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Explain the operation of p	iston, turboprop, and jet engines.
Piston:	

Turboprop:			
Jet:			

b. Point out on a model airplane the forces that act on an airplane in flight.





c. Explain how an airfoil generates lift, how the primary control surfaces (ailerons, elevators, and rudder) affect the airplane's attitude, and how a propeller produces thrust.





Rudder:	
Propeller:	

d. Demonstrate how the control surfaces of an airplane are used for takeoff, straight climb, level turn, climbing turn, descending turn, straight descent, and landing.

	Ailerons	Elevators	Rudder	Flaps
Takeoff				
Straight climb				
Level turn				
Climbing turn				
Descending turn				
Straight descent				
Landing				

e. Explain the following: the recreational pilot and the private pilot certificates; the instrument rating.

Recreational pilot certificate:		
Private pilot certificate:		
Instrument rating:		

Aviation

- 2. Do TWO of the following:
 - a. Take a flight in an aircraft with your parent's permission. Record the date, place, type of aircraft, and duration of flight, and report on your impressions of the flight.

	ingin, and		your impressions of the light.		
	Date:				
	Place:				
	Type of a	aircraft:			
	Duration	of flight:			
	Impressio	ons:			
🗌 b.	Under su	pervision,	perform a preflight inspection of a ligh	ht airpl	ane.
C.	Obtain ar	nd learn ho	ow to read an aeronautical chart.		
	🗌 Mea	sure a true	e course on the chart.		
	Correct it for magnetic variation, compass deviation, and wind drift.				
	Arrive at a compass heading.				
🗌 d.	Using on establish	e of many ed in requi	flight simulator software packages av rement 2c or another course you hav	vailable ve plott	for computers, "fly" the course and heading you ed.
e.	On a map, mark a route for an imaginary airline trip to at least three different locations. Start from the commercial airport nearest your home. From timetables (obtained from agents or online from a computer, with your parent's permission), decide when you will get to and leave from all connecting points. Create an aviation flight plan and itinerary for each destination.				
	Leg 1:	From			То
	Leg 2:	From			То
	Leg 3:	From			То
	Leg 4:	From			То



Departure from:	Flight	Time	Arrival at:	Time

f. Explain the purposes and functions of the various instruments found in a typical single-engine aircraft: attitude indicator, heading indicator, altimeter, airspeed indicator, turn and bank indicator, vertical speed indicator, compass, navigation (GPS and VOR) communication radios, tachometer, oil pressure gauge, and oil temperature gauge.

Attitude indicator:

Heading indicator:	
Altimeter:	
Airspeed indicator:	
Turn and bank indicator:	
Vertical speed indicator:	
Compass:	
Navigation (GPS and VOR):	
Communication radios:	
Tachometer:	
Oil pressure gauge:	

		Oil temperature gauge:
	□ g.	Create an original poster of an aircraft instrument panel. Include and identify the instruments and radios discussed in requirement 2f.
3.	Do ONE	E of the following:
	🗌 а.	Build and fly a fuel-driven or battery powered electric model airplane.
		Describe safety rules for building and flying model airplanes.
		Tell safety rules for use of glue, paint, dope, plastics, fuel, and battery pack.
	🗌 b.	Build a model FPG-9. Get others in your troop or patrol to make their own model, then organize a competition to test the precision of flight and landing of the models.
4.	Do ONE	E of the following:
	🗌 a.	Visit an airport. After the visit, report on how the facilities are used, how runways are numbered, and how runways are determined to be "active."
		How the facilities are used

	How runways are numbered,	
	How runways are determined to be "active."	
□ b.	Visit a Federal Aviati center, flight service Government Offices, Report on the operat	on Administration facility - a control tower, terminal radar control facility, air route traffic control station, or Flight Standards District Office. (Phone directory listings are under U.S. Transportation Department, and Federal Aviation Administration. Call in advance.) tion and your impressions of the facility.
🗌 C.	Visit an aviation mus	eum or attend an air show.
	Report on your impre	essions of the museum or show.

Aviation

5. Find out about three career opportunities in aviation.

1.	
2.	
3.	

Pick one and find out the education, training, and experience required for this profession.

Education:	
Training:	
Experience:	
Discuss this v	vith your counselor, and explain why this profession might interest you.

Requirement resources can be found here:

http://www.meritbadge.org/wiki/index.php/Aviation#Requirement resources

Attachment - (NOTE: It is not necessary to print this page.)

Important excerpts from the <u>'Guide To Advancement'</u>, No. 33088:

Effective January 1, 2012, the 'Guide to Advancement' (which replaced the publication 'Advancement Committee Policies and Procedures') is now the official Boy Scouts of America source on advancement policies and procedures.

- [Inside front cover, and 5.0.1.4] Unauthorized Changes to Advancement Program
 No council, committee, district, unit, or individual has the authority to add to, or subtract from, advancement requirements. (There are limited exceptions relating only to youth members with disabilities. For details see section 10, "Advancement for Members
 With Special Needs".)
- [Inside front cover, and 7.0.1.1] The <u>'Guide to Safe Scouting'</u> Applies Policies and procedures outlined in the 'Guide to Safe Scouting', No. 34416, apply to all BSA activities, including those related to advancement and Eagle Scout service projects. [Note: Always reference the online version, which is updated quarterly.]

• [7.0.3.1] — The Buddy System and Certifying Completion

Youth members must not meet one-on-one with adults. Sessions with counselors must take place where others can view the interaction, or the Scout must have a buddy: a friend, parent, guardian, brother, sister, or other relative —or better yet, another Scout working on the same badge— along with him attending the session. When the Scout meets with the counselor, he should bring any required projects. If these cannot be transported, he should present evidence, such as photographs or adult certification. His unit leader, for example, might state that a satisfactory bridge or tower has been built for the Pioneering merit badge, or that meals were prepared for Cooking. If there are questions that requirements were met, a counselor may confirm with adults involved. Once satisfied, the counselor signs the blue card using the date upon which the Scout completed the requirements, or in the case of partials, initials the individual requirements passed.

• [7.0.3.2] — Group Instruction

It is acceptable—and sometimes desirable—for merit badges to be taught in group settings. This often occurs at camp and merit badge midways or similar events. Interactive group discussions can support learning. The method can also be attractive to "guest experts" assisting registered and approved counselors. Slide shows, skits, demonstrations, panels, and various other techniques can also be employed, but as any teacher can attest, not everyone will learn all the material.

There must be attention to each individual's projects and his fulfillment of *all* requirements. We must know that every Scout — actually and *personally*— completed them. If, for example, a requirement uses words like "show," "demonstrate," or "discuss," then every Scout must do that. It is unacceptable to award badges on the basis of sitting in classrooms *watching* demonstrations, or remaining silent during discussions. Because of the importance of individual attention in the merit badge plan, group instruction should be limited to those scenarios where the benefits are compelling.

• [7.0.3.3] — Partial Completions

Scouts need not pass all requirements with one counselor. The Application for Merit Badge has a place to record what has been finished — a "partial." In the center section on the reverse of the blue card, the counselor initials for each requirement passed. In the case of a partial completion, he or she does not retain the counselor's portion of the card. A subsequent counselor may choose not to accept partial work, but this should be rare. A Scout, if he believes he is being treated unfairly, may work with his Scoutmaster to find another counselor. An example for the use of a signed partial would be to take it to camp as proof of prerequisites. Partials have no expiration except the 18th birthday.